**Questions you can ask to create a learner profile   
for a training simulation**

While every project is likely going to have its own unique set of questions you’ll want to answer to create a useful leaner profile, here are a few sample questions to help you get started.

* What’s the age range for your players?
* How experienced are they in their current role?
* How long have they been with their current company?
* What’s their comfort level with using technology?
* How experienced are they at playing video games?
* How experienced are they with training simulations?
* What content will they need to learn or test out in this sim?
* How well do they understand the content in your sim (Are they beginners? Experts? Somewhere in between?)
* Is there anything about this content that they especially struggle with?
* Is there anything about this content that they all have mastered?
* Do they all have the same level of knowledge about the content in this sim?
* What specifically about a sim is right for this content and audience?
* What will a sim help them accomplish?
* How have they learned about the content in your sim in the past?
* Were there any problems with their previous training on this topic?
* What kind of technology do they have access to (if your sim is digital)?
* What are the strengths and limitations of that technology?
* How much continuous time will they have to play the sim?
* Is there a social network you can connect this sim to in some way (e.g. for discussion boards, debriefs, etc)?
* Do they prefer self-paced learning or deadlines for when things must be completed?
* Would they rather learn with a group or on their own?
* Do they prefer in-person or online learning?
* How do they feel about training?
* How do they feel about video games and sims?